Escape Room Review Score Sheet - (1/5)

Team Name: Jefferson Starship    ER Name: All In Adventures
Review Date: 8/28/17    # of Players: 4

Atmosphere
(Mainly includes the lobby area)

Could you tell you were at an Escape Room? Score: 7.5
Neat props in the window.

Does the building's exterior help prepare you to enter? Score: NA
In a mall.

Does the lobby provide a comfortable and welcoming environment? Score: 8
Desk clearly marked

Any pre-game puzzles or activities to promote a team-building experience? Score: 6
Nothing available in the lobby area.

Theme

How creative/original is the story behind the room? Score: 9.4/9.2
Sherlock and Houdini are a far distance from your standard madman/serial killer.

How well is the theme executed? Was there anything that didn't belong? Score: 9.1/9.1
Both fitting yet generic. Far more modern than their themes, but it fits.
Escape Room Review Score Sheet - (2/5)

How important is the story to the actual game play? Score: 8/10
(Do you need to know what the story is to escape, or can you get away with simply rummaging around and finding clues?)
Sher - pieces of his cases and lots literary references.
Houd - magic-ish themed room, puzzles less so

Did you feel a sense of urgency, like you were actually trapped? Score: 8.9/10
"Suspension of disbelief"

Special Effects
Did they use creative/original props and room decor (scene detail)? Score: 8/8
Mass market escape room, so all things are fairly generic
but well themed/used

Did the props/sfx require interaction, or were they “just for looks?” Score: 8
There is some interaction, but most of the key items were plain.

How well did they use sound effects? Score: NA
*Does not include speakers for communicating with host.* Did they help/hinder the experience? Could the team could still communicate?
No sound at all. Open ceilings

How well did they use lighting effects? Score: NA
Did they help or hinder the experience? Was it bright enough that you could see well enough to find clues?
No lighting effects. Open Ceilings

Were there any impressive special effects? Score: NA
Mass market escape room.
Escape Room Review Score Sheet - (3/5)

Gameplay

Was the game as easy/difficult as they claimed? Score: 9
Yes. Challenging

Were the clues designed to be solved in a specific order? Score: 8.5/8.3
How easy/difficult was it to follow the correct logic?
Houdini - yes
Sherlock - no

If used, were the “extra clues” (or “hints”) helpful and provided efficiently? Score: 8.5
Very helpful, but not entirely efficient. Unlimited hints.
If busy - agent is delayed.

How interactive were the clues/puzzles? Score: 9/8.7
Mostly brain puzzles and standard locks.

How creative/original were the clues/puzzles? Score: 8.9/8.6
Creative for what they had available

How well did the host interact with your team? Score: 10
Friendly, helpful, and kind

How easy was it to keep track of your remaining time? Score: 10
Countdown timer above door
Escape Room Review Score Sheet - (4/5)

Customer Service
Did you notice any real safety hazards? Score: 10
Emergency exits, sharp or otherwise dangerous clues/puzzles, uneven flooring, trip hazards
Safe and ADA compliant (able bodied person would need to help w/ key locks)

How easy was it to navigate the attraction? Score: N/A
How easy was it to find the place? Could you tell where to park? Could you tell where you needed to go upon arrival?
In a mall

Were the staff members friendly, helpful, professional & easy to find? Score: 10

Are you required to make a reservation? Score:
No reservations needed, but they are welcome. Reservations can be rescheduled and they send reminders.

Value
How well does the ticket price reflect the entertainment provided? Score: 9
$20 per person - 8 people = $160 (private room)

Are there any incentives that encourage return visits? Score: 9.5
Many available rooms and rooms change occasionally so replay is possible.
Escape Room Review Score Sheet - (5/5)

Ticket Prices:
$20 per person per session.

Attraction Features:
- Restrooms ✓
- ADA Compliant ✓
- Gift Shop/Souvenirs
- Special Events ✓
- Concessions
- Free Parking ✓
- Hi-Tech Rooms
- Paid Parking

Notes / Special Mentions:

- Info 7.17
- Theme 9.1/8.93
- GE 9.05/8
- Game 9.13/9.01
- CS 10
- Val 9.25
- Score 8.76